

Lesson 11  
Putting it all together  
(Student pages)

Important Bridge vocabulary:

GLP \_\_\_\_\_

GTP \_\_\_\_\_

WDP \_\_\_\_\_

VWDP \_\_\_\_\_

LOL \_\_\_\_\_

GLO \_\_\_\_\_

GDO \_\_\_\_\_

SP \_\_\_\_\_

NPP \_\_\_\_\_



## Competitive bidding:

When the opponents open the bidding they have taken the offense. This immediately places you on the defense. You have just three bidding choices: overcall, double, pass. These bids are made on SHAPE as well as points.

# SIMPLE OVERCALL

**8 to 16 HCP (typically with 5-card suit)**

An opponent opens the bidding and you have a good five-card (or longer) suit. Bid it. You do not need opening count on the one-level. You are competing and letting partner know what suit to lead if the opponents win the contract. In general Overcalls show 8-16 points.

Example:

♠ A Q J x x x

♥ x x

♦ Q x x

♣ x x

Bid 1♠

What do you think about the following hands?

You have the following hand and your RHO just bid 1♦. What is your bid?

♣ K54

♦ 6

♥ AKJ10

♠ J9864

- a. Pass – it is not polite to bid after the opponent has already started the auction
- b. 1♥
- c. 1♠
- d. None of the above

You have the following hand and your RHO just bid 1♦. What is your bid?

♣ K54

♦ 62

♥ KJ10

♠ J9864

- a. Pass – it is not polite to bid after the opponent has already started the auction
- b. 1♥
- c. 1♠
- d. None of the above

